

November 17, 2016

Re: Poly-Crete LEED Product Information

All Poly-Crete Systems are cementitious urethane-based.

LEED 2009 (V3)

Construction Waste Management

Poly-Crete containers are recycled/recyclable HDPE or recycled/recyclable paper and corrugated and therefore are easily recycled with waste management programs. Only the amount of material that is required for the installation is mixed and placed which eliminates excess product generated waste. This may contribute to earning points for LEED MR Credit 2.1 & 2.2: Construction Waste Management.

Regional Material

Material used for Poly-Crete system is manufactured in East Hartford, CT. This may contribute to earning points for LEED MR Credit 5.1 & 5.2 points: Regional Materials and Manufactured Regionally.

Rapidly Renewable Material

Poly-Crete resins contain material derived from castor beans. This may contribute to earning points for LEED MR Credit 6.

Low-Emitting Material

The materials used in the Poly-Crete systems meet the required VOC requirements and therefore could contribute to LEED EQ Credit 4.2 & 4.3: Low-Emitting Materials.

LEED V4

Building Product Disclosure – Environmental Product Declaration (EPD)

A product-specific Type III EPD with third party certification is available on request and also maintained on the program operator's (UL) website. These EPDs are LEED V4 compliant and can contribute to your project earning one point towards the Disclosure Option of LEED Credit MRc2.

Building Product Disclosure – Material Ingredients

Product-specific Health Product Declarations (HPD) are available for Poly-Crete products on request and are also maintained on the HPD Public Repository. These HPDs are LEED V4 compliant and can contribute to your project earning one point towards the Disclosure Option of LEED Credit MRc4.

Low Emitting Materials

The materials used in Poly-Crete systems meet the required VOC and emissions requirements and can contribute to your project earning one point towards the LEED V4 Credit EQc4.

Regards:

LEED Administrator

